

An Agent-Based Decision Support System for Electric Vehicle Charging Infrastructure Deployment

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Outline



- EVs in U.S.
- Literature Review
- Proposed Model
- Implementation
- Results
- Future Work

Electric Vehicles (EVs)



- An electric vehicle (EV) is a vehicle powered entirely or in part by electricity
- Three main types:
 - Hybrid (HEV), e.g. Toyota Prius
 - Plug-in Hybrid (PHEV), e.g. Chevrolet Volt
 - Battery (BEV), e.g. Nissan Leaf

EVs in U.S.



- Current market share is small but growing
 - HEV: 2%
 - PHEV/BEV: 0.1%
- U.S. expected to be 2nd largest global consumer of plug-in vehicles (behind China)

EVs in U.S.



- Barriers to mass EV adoption:
 - High vehicle prices
 - Gas prices still (relatively) low
 - New technology
 - Uncertainties
 - Limited choices
 - Range anxiety
 - Lack of charging infrastructure

Literature Review



- Consumer choice models:
 - Santini & Vyas (2005)
 - McManus & Senter (2009)
 - Heutel & Muehlegger (2010)
- Simulation/agent-based models:
 - Stephan et al. (2007)
 - Mahalik et al. (2009)
 - Sullivan et al. (2009)
 - Cui et al. (2011)

Literature Review



- Shortcomings of previous models:
 - Do not consider interaction between EV adoption and infrastructure growth
 - Limited study of competition among different EV types
 - For ABMs, patch-based environments prohibit micro-level analyses

Proposed Model



- Contributions:
 - Incorporate GIS shapefiles and street-level data
 - Study effect of charging infrastructure presence on EV adoption
 - Analyze adoption trends of different EV types

Proposed Model



- Agent-based model
- Agents = drivers
 - Income
 - Preferred vehicle class
 - Range anxiety
 - Greenness
 - Vehicle
 - Type
 - Fuel efficiency
 - Keep time

Proposed Model



- Environment
 - Roads
 - Houses
 - Workplaces
 - Points of interest
 - Charging stations

Proposed Model



- Each agent has weekly errands
 - Local
 - Distant
 - Work
- Spheres of social influence
 - Neighbors
 - Coworkers

Proposed Model



- PHEV/BEV drivers must recharge their vehicles periodically
- BEV drivers accumulate inconvenience and worry
 - Inconvenience: extra distance to recharge
 - Worry: distance traveled while battery is low

Proposed Model



- Driving behavior
 - All agents:
 - Must work from 9AM-5PM
 - When not at work, may run errands
 - Must obey morning/evening curfews
 - BEV agents:
 - Must seek recharging when battery gets low
 - May recharge at home, charging station, or errand with charging access
 - PHEV agents:
 - Do not actively seek recharging
 - Recharge only when already at home or at errands with charging access

Proposed Model



- Purchasing a new vehicle
 - When vehicle's age equals keep time, driver replaces vehicle with new one
 - Notation:
 - $y(a, t)$ = optimal vehicle choice for agent a at time t
 - $V(a)$ = set of vehicles available to agent a

Proposed Model

- Optimal vehicle expression:

$$y(a, t) = \operatorname{argmin}_{v \in V(a)} \left\{ \begin{array}{l} A(v, t) + B(v, a, t) - C(v, a) - D(v, a, t) + \\ E(v, a) + F(v, a, t) + G(v, a) \end{array} \right\}$$

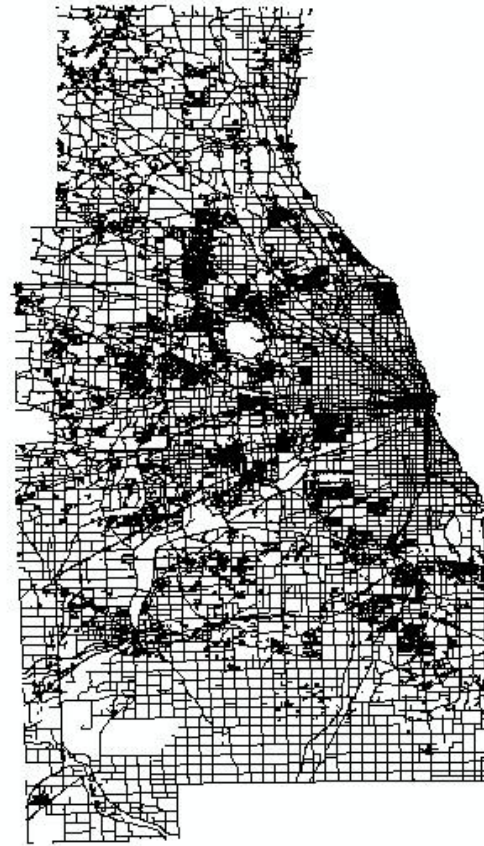
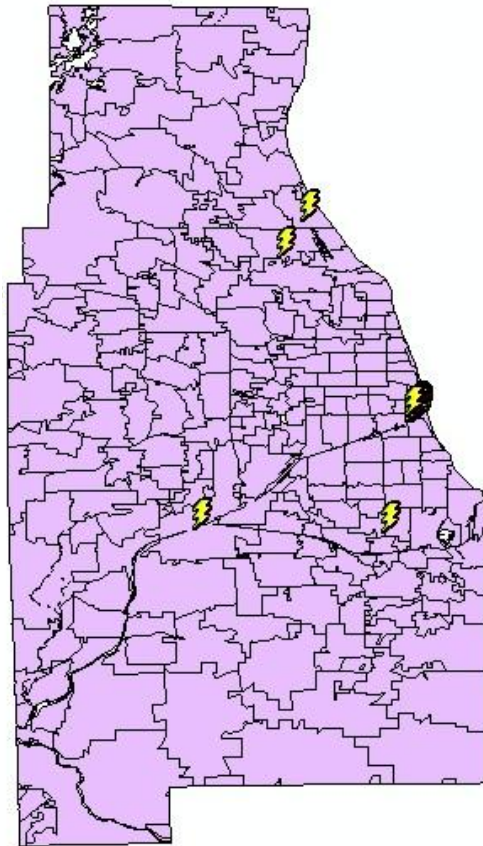
- A : Sticker price
- B : Expected fuel cost
- C : Green bonus
- D : Social influence
- E : Range penalty
- F : Infrastructure penalty
- G : Feature tradeoff penalty

Model Implementation

- Modeling platform: Repast
- Environment: Cook, DuPage, Lake, Will counties (IL)

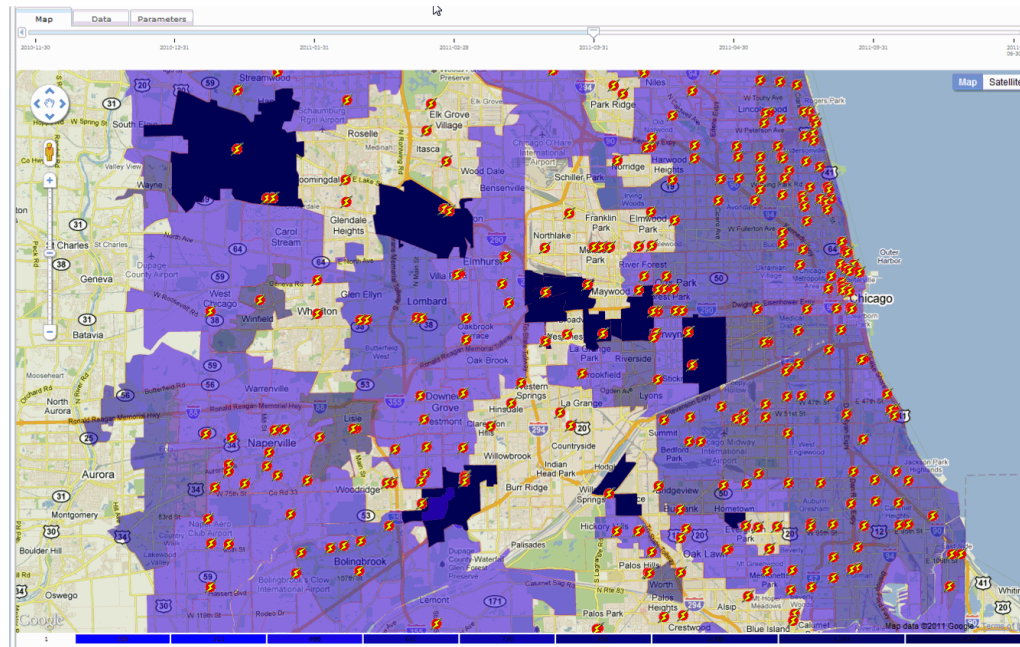


Model Implementation



Model Implementation

- Infrastructure Deployment Scenarios:
 - Base case (18 stations)
 - Prop. 1: Base+71 stations
 - Prop. 2: Base+73 stations



Results



- A priori statistics
- Post-analysis
- Trends

Results

- A priori statistics
 - Coverage

Average Distance to Nearest Charging Station

Scenario	Distance (mi.)	Std. Error (mi.)
Base	10.50	0.06
Prop. 1	5.01	0.05
Prop. 2	4.37	0.03

Results

Average Number of Nearby Charging Stations

Scenario	# Within X mi. (Std. Error)			
	$X = 5$	$X = 10$	$X = 15$	$X = 20$
Base	0.92 (.03)	3.35 (.05)	5.85 (.06)	7.91 (.07)
Prop. 1	3.69 (.08)	12.52 (.13)	23.00 (.16)	33.14 (.18)
Prop. 2	3.49 (.08)	12.21 (.13)	22.20 (.14)	32.21 (.16)

Probability of Nearby Charging Station

Scenario	Probability of Station Within X mi. (Std. Error)			
	$X = 5$	$X = 10$	$X = 15$	$X = 20$
Base	0.157 (.004)	0.517 (.005)	0.821 (.004)	0.938 (.002)
Prop. 1	0.633 (.005)	0.889 (.003)	0.949 (.002)	0.987 (.001)
Prop. 2	0.671 (.005)	0.948 (.002)	0.983 (.001)	0.995 (.001)

Results

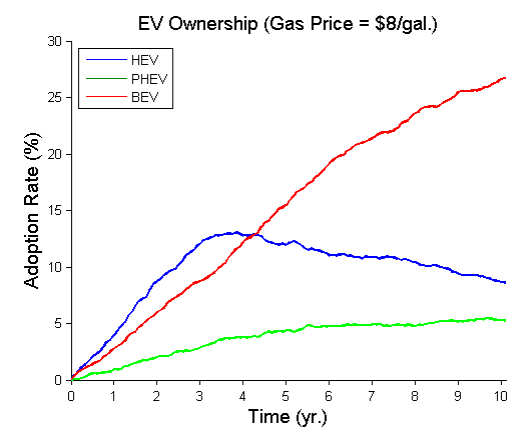
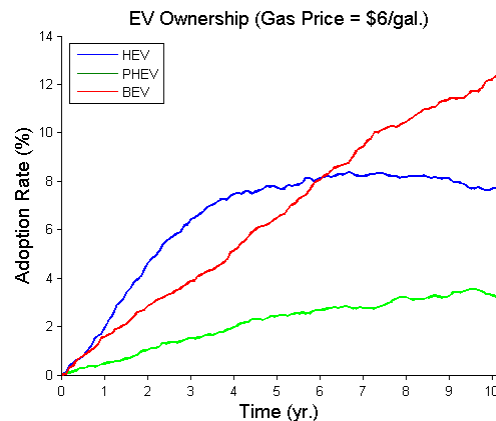
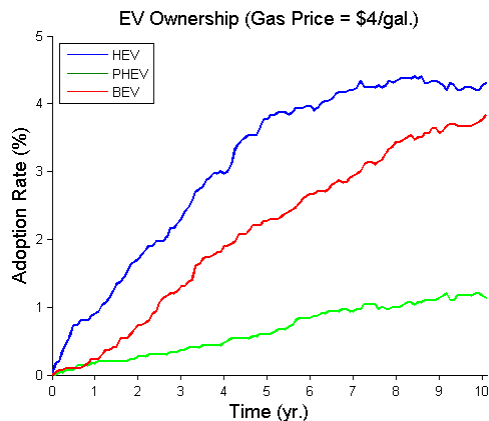
- Post-analysis
 - Inconvenience to BEV drivers

Average Annual Inconvenience Incurred by BEV Drivers

Scenario	Inconvenience (mi./yr.)	Std. Error (mi./yr.)	Electricity Cost
Base	1,239	91	\$45.43
Prop. 1	757	44	\$27.76
Prop. 2	667	34	\$24.46

Results

- Trends
 - EV adoption vs. time vs. gas price



Work in Progress



- Quantify net emissions reduction due to widespread EV adoption
- Evaluate influence of individual charging stations on EV purchases
- Analyze clustered vs. non-clustered strategies for locating charging stations

Future Work



- Incorporate additional data to improve accuracy
- Expand simulation functionality to provide infrastructure deployment recommendations as output
- Develop optimization framework to determine best charging station locations

Thank You

